TRAVIS PHILLIPS

Gnome (a very, very tall one) Artificer, Level 3 | Alignment: Chaotic Good
Background: Building tools that make security testing faster and easier

SecureIdeas professionally evil®

ARMOR CLASS	HIT POINTS	SPEED	INITIATIVE	PROF BONUS	PASSIVE PERCEPTION	LUCK
17	24	30 ft	+2	+2	12	5

STR	DEX	CON	INT	WIS	CHA
+0	+0	+2	+3	+0	-1
Score 11 | Save +0	Score 14 | Save +2	Score 14 | Save +4*	Score 17 | Save +5*	Score 10 | Save +0	Score 8 | Save -1

**Proficient Save*

Skills & Proficiencies

Investigation (INT) *	+5	Insight (WIS)	+0
Arcana (INT) *	+5	Persuasion (CHA)	-1
Perception (WIS) *	+2	Deception (CHA)	-1
Sleight of Hand (DEX) *	+4	Stealth (DEX)	+2

**Proficient Skill*

Attacks, Spells, & Abilities

Name	Attack/DC	Damage	Notes
The Hot Iron	+5	1d8+3	Signature weapon / tool
Between Engagements	At Will	-	Signature move, roleplay / utility
Autopwn	DC 13	Varies	Once per session, ultimate ability

Class Features

Infuse Item - Imbue an ordinary object with a minor magical effect overnight
Signature Move - Between Engagements: builds a custom tool just to make the next job faster
Ultimate Ability - Autopwn: builds a gadget on the spot that solves almost any technical puzzle in seconds
The Hot Iron - A soldering iron that doubles as a lockpick

Personality

Trait	In a crisis: Calmly solving the puzzle. Known around the office as Inventive.
Ideal	If a tool doesn't exist yet to make the next engagement faster, that's just an invitation to build one.
Bond	Somewhere there's an unfinished CTF challenge with his name on it, and it bothers him more than it should.
Flaw	Cannot walk past an unpatched embedded device without immediately trying to get into it.

Backstory & Equipment

Backstory

Before embedded systems testing, Travis worked medical data analysis and SOC work, the kind of background that teaches you to notice what everyone else missed. These days he builds the tool instead of waiting for someone else to.

Equipment

The Hot Iron
Medium Armor
A shield
An adventurer's pack
15 gp