KEVIN TACKETT

Dragonborn Fighter, Level 3 | Alignment: Chaotic Good
Background: Leadership

SecureIdeas professionally evil®

ARMOR CLASS	HIT POINTS	SPEED	INITIATIVE	PROF BONUS	PASSIVE PERCEPTION	LUCK
18	31	30 ft	+0	+2	11	4

STR	DEX	CON	INT	WIS	CHA
+1	+0	+3	+2	-1	+1
Score 13 | Save +3*	Score 10 | Save +0	Score 16 | Save +5*	Score 14 | Save +2	Score 8 | Save -1	Score 13 | Save +1

**Proficient Save*

Skills & Proficiencies

Athletics (STR) *	+3	Insight (WIS)	-1
Intimidation (CHA) *	+3	Persuasion (CHA)	+1
Perception (WIS) *	+1	Investigation (INT)	+2
Survival (WIS) *	+1	Deception (CHA)	+1

**Proficient Skill*

Attacks, Spells, & Abilities

Name	Attack/DC	Damage	Notes
Nerf Gun and a Toothpick	+4	1d8+2	Signature weapon / tool
The Steady Hand	At Will	-	Signature move, roleplay / utility
Rally Point	DC 12	Varies	Once per session, ultimate ability

Class Features

Second Wind - Once per short rest, catch your breath and recover a burst of hit points
Signature Move - The Steady Hand: keeps the whole operation moving no matter what's on fire
Ultimate Ability - Rally Point: shows up exactly when the team needs it most and the whole room finds its footing again
Nerf Gun and a Toothpick - It's a Nerf Gun and a Toothpick

Personality

Trait	In a crisis: Calmly solving the puzzle. Known around the office as Sarcastic.
Ideal	*"Teach it, don't gatekeep it."* Three SANS courses and thirty years in, Kevin's still measuring success by how many people he's brought up with him, not how far ahead he's stayed.
Bond	Built this company from nothing in 2010, and still treats every class, every keynote, every mentee like it's personal, because it is.
Flaw	Can't tell you what he actually wants, but will confidently and immediately veto whatever's currently on the table.

Backstory & Equipment

Backstory

Before he was CEO, Kevin was building incident response and forensic teams from scratch, then wrote three SANS courses on the strength of it. Decades of keynotes at DEF CON, RSA, and BlackHat later, he still answers to a name he picked up along the way (ask him about that sometime), and still spends weekends in a Stormtrooper costume with the 501st Legion, because apparently building an actual company wasn't enough of a project.

Equipment

Nerf Gun
Toothpick
Heavy Armor
A shield
An adventurer's pack
15 gp