JOSH KEMP

Human Rogue, Level 3 | Alignment: Chaotic Good
Background: Reconnaissance and Network Pentesting

SecureIdeas professionally evil®

ARMOR CLASS	HIT POINTS	SPEED	INITIATIVE	PROF BONUS	PASSIVE PERCEPTION	LUCK
14	15	30 ft	+3	+2	12	3

STR	DEX	CON	INT	WIS	CHA
+1	+3	-1	+2	+0	+0
Score 13 | Save +1	Score 17 | Save +5*	Score 8 | Save -1	Score 15 | Save +4*	Score 10 | Save +0	Score 11 | Save +0

**Proficient Save*

Skills & Proficiencies

Stealth (DEX) *	+5	Insight (WIS)	+0
Sleight of Hand (DEX) *	+5	Persuasion (CHA)	+0
Perception (WIS) *	+2	Investigation (INT)	+2
Deception (CHA) *	+2	Athletics (STR)	+1

**Proficient Skill*

Attacks, Spells, & Abilities

Name	Attack/DC	Damage	Notes
The Board	+5	1d8+3	Signature weapon / tool
Digging Deep	At Will	-	Signature move, roleplay / utility
Bend Spacetime	DC 13	Varies	Once per session, ultimate ability

Class Features

Cunning Action - Dash, Disengage, or Hide as a bonus action every round
Signature Move - Digging Deep: Crate-digs through network shares the way he used to crate-dig for records
Ultimate Ability - Bend Spacetime
The Board - A vintage mechanical keyboard salvaged from a decommissioned rack, still clacks, still hacks

Personality

Trait	In a crisis: Calmly solving the puzzle. Known around the office as Chill.
Ideal	Every system, like every jukebox, just needs someone patient enough to actually listen to what's wrong with it.
Bond	Digging something broken out of where it's hiding feels like coming home, whether it's a turntable or a forgotten network share.
Flaw	If it's decommissioned, it's his now. A retired server rack, a 1990s modem nobody wanted, a dead switch from a closet nobody checked, it all ends up at his house. Nobody has ever seen the whole collection at once.

Backstory & Equipment

Backstory

Before Scout Services, Josh was a DJ and bar manager, a job that teaches you to read a room fast and fix problems before anyone notices there was one. That same instinct now shows up as a Rogue who finds what everyone else walked past.

Equipment

The Board
Light Armor
An adventurer's pack
15 gp