JON KNEPP

Human Bard, Level 3 | Alignment: True Neutral
Background: Boundary Tester: finding ways around the established rules

Secure Ideas
professionally evil®

ARMOR CLASS	HIT POINTS	SPEED	INITIATIVE	PROF BONUS	PASSIVE PERCEPTION	LUCK
13	18	30 ft	+2	+2	9	4

STR	DEX	CON	INT	WIS	CHA
+0	+2	+0	+2	-1	+3
Score 11 | Save +0	Score 14 | Save +4*	Score 10 | Save +0	Score 15 | Save +2	Score 8 | Save -1	Score 16 | Save +5*

**Proficient Save*

Skills & Proficiencies

Persuasion (CHA) *	+5	Perception (WIS)	-1
Performance (CHA) *	+5	Investigation (INT)	+2
Deception (CHA) *	+5	Stealth (DEX)	+2
Insight (WIS) *	+1	Athletics (STR)	+0

**Proficient Skill*

Attacks, Spells, & Abilities

Name	Attack/DC	Damage	Notes
The Cursor	+5	1d8+3	Signature weapon / tool
Cut Through The Noise	At Will	-	Signature move, roleplay / utility
Highlight Objectives	DC 13	Varies	Once per session, ultimate ability

Class Features

Bardic Inspiration - Give an ally a bonus die to add to one attack roll, save, or check
Signature Move - Cut Through The Noise: strips away distracting complexity and makes the real issue apparent
Ultimate Ability - Highlight Objectives: the things that actually advance the client's goal glow with a visible outline
The Cursor - A glowing >_ glyph cast as a cantrip, grants advantage against whatever it's pointed at

Personality

Trait	In a crisis: Calmly solving the puzzle. Known around the office as Exacting.
Ideal	Rules exist to describe the system, not to define its limits.
Bond	Twenty years automating the boring parts, so the important parts get the attention they actually deserve
Flaw	Will rewrite a perfectly functional script three more times purely because it could be more elegant.

Backstory & Equipment

Backstory

Two decades in systems administration and infrastructure architecture taught Jon that most rules are just descriptions waiting to be tested. He's spent that same career quietly building the automations and webcasts that help small businesses who'd otherwise have no idea where to start.

Equipment

The Cursor
Light Armor
An adventurer's pack
15 gp