JACOB QUIROZ

Elf Wizard, Level 3 | Alignment: Neutral Good
Background: Web hacker turned Wizard small enough to slip through the cracks

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ARMOR CLASS	HIT POINTS	SPEED	INITIATIVE	PROF BONUS	PASSIVE PERCEPTION	LUCK
14	12	30 ft	+2	+2	14	1

STR	DEX	CON	INT	WIS	CHA
+0	+2	+0	+3	+2	-1
Score 11 | Save +0	Score 15 | Save +2	Score 10 | Save +0	Score 16 | Save +5*	Score 14 | Save +4*	Score 8 | Save -1

**Proficient Save*

Skills & Proficiencies

Arcana (INT) *	+5	Perception (WIS)	+2
Investigation (INT) *	+5	Persuasion (CHA)	-1
History (INT) *	+5	Deception (CHA)	-1
Insight (WIS) *	+4	Stealth (DEX)	+2

**Proficient Skill*

Attacks, Spells, & Abilities

Name	Attack/DC	Damage	Notes
The Creamer Staff	+5	1d8+3	Signature weapon / tool
Still Onboarding	At Will	-	Signature move, roleplay / utility
Inversion	DC 13	Varies	Once per session, ultimate ability

Class Features

Arcane Recovery - Once per day after a short rest, recover a portion of spent spell slots by reviewing your notes
Signature Move - Still Onboarding: Treats every outage, mystery, and "who set this up" moment with total calm, because as the newest person in the room, none of it is officially his problem yet.
Ultimate Ability - Inversion: Inverts the mass of objects in an area, turning the immovable featherlight and the trivial impossibly heavy, however the moment calls for it.
The Creamer Staff - six-foot staff, hollowed out and packed with powdered creamer for reasons no one has ever successfully gotten him to explain

Personality

Trait	In a crisis: Calmly solving the puzzle. Known around the office as Observant.
Ideal	*"Everything is a puzzle if you're patient enough to look at it that way."* Panic is optional; curiosity isn't.
Bond	Spends clear nights with a telescope and a camera pointed at the sky, chasing the same sense of wonder that first pulled him toward building things, then breaking them.
Flaw	Gets so absorbed in a tangent (how something works, why it's broken, what's actually up there) that whatever he was supposed to be doing quietly stalls out.

Backstory & Equipment

Backstory

Jacob trained for wizardry in the worst possible dojo: restaurant kitchens during the dinner rush. He came out the other side unbothered by chaos and strangely good at breaking things, so he pointed that gift at networks instead of ticket printers. By night he points a telescope at the sky, chasing the same thrill of finding what nobody else noticed.

Equipment

The Creamer Staff
No armor, just nerve
An adventurer's pack
15 gp