CHRISTIAN DUNCAN

Human Barbarian, Level 3 | Alignment: Chaotic Good
Background: Network pentesting, also he was in the Old Guard

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ARMOR CLASS	HIT POINTS	SPEED	INITIATIVE	PROF BONUS	PASSIVE PERCEPTION	LUCK
12	35	30 ft	+0	+2	12	5

STR	DEX	CON	INT	WIS	CHA
+2	+0	+3	-1	+0	+2
Score 15 | Save +4*	Score 11 | Save +0	Score 16 | Save +5*	Score 8 | Save -1	Score 10 | Save +0	Score 14 | Save +2

**Proficient Save*

Skills & Proficiencies

Athletics (STR) *	+4	Insight (WIS)	+0
Intimidation (CHA) *	+4	Persuasion (CHA)	+2
Survival (WIS) *	+2	Investigation (INT)	-1
Perception (WIS) *	+2	Deception (CHA)	+2

**Proficient Skill*

Attacks, Spells, & Abilities

Name	Attack/DC	Damage	Notes
Nerf Gun	+4	1d8+3	Signature weapon / tool
Crayon Eating	At Will	-	Signature move, roleplay / utility
Flying	DC 12	Varies	Once per session, ultimate ability

Class Features

Rage - Once per short rest, fly into a rage for extra damage and resistance to physical harm
Signature Move - Eats crayons that give him power based on color
Ultimate Ability - Flying
Nerf Gun - Shoots items at random instead of standard Nerf darts

Personality

Trait	In a crisis: Talking my way out of it. Known around the office as Goofy.
Ideal	Discipline shows up even when you're not standing at attention anymore. Once you've held a silent, perfect posture at Arlington for hours, talking your way out of a bar fight is easy by comparison.
Bond	Whatever crayon-powered chaos the day throws at him, he comes home to his wife and son every night. That part's non-negotiable.
Flaw	Inseparable from Zach Tackett. The two of them are together so constantly that everyone just calls them Tweedle Dee and Tweedle Dum.

Backstory & Equipment

Backstory

Before the crayons and the Nerf gun, Christian spent years standing motionless and silent in some of the most ceremonially demanding postings in the Army, funerals at Arlington, presidential inaugurations, discipline measured entirely in stillness. Somehow that turned into a Barbarian who solves problems by talking and eating crayons. Nobody, including Christian, is entirely sure how that happened.

Equipment

Nerf Gun
Pack of Crayons
No Armor, just nerve
A shield
An adventurer's pack
15 gp